

Dense and randomized storage and coding of information

Abstract

We describe a method for dense encoding of information. Bennet and Wiesner (Phys. Rev. Lett. 69:2881–2884, 1992), using EPR-pairs, showed that n bits can be encoded by $n/2$ quantum-bits, from which the original bits can be retrieved. Here, in a completely different (non-quantum) setting, we give a method for more dense encoding: In our method n bits x_1, x_2, \dots, x_n are mapped by a linear transform B over the 6-element ring Z_6 to numbers z_1, z_2, \dots, z_t from ring Z_6 with $t = n^{o(1)}$ (i.e., much fewer numbers) (Quantity $o(1)$ here denotes a positive number which goes to 0 as n goes to infinity), then, by applying another linear transform C to these z_i 's, we will get back n elements of ring Z_6 , x'_1, x'_2, \dots, x'_n , where, e.g., x'_1 may have the form $x'_1 = x_1 + 3x_2 + 4x_3$. One can get back x_1 simply by running through the values of x_i on the set $0, 1, 2, 3, 4, 5$, and noticing that only x_1 has period 6, ($3x_2$ has period 2, $4x_3$ has period 3). Our results generalize for any non-prime-power composite number m instead of 6. We also apply this method for fast computation of matrix multiplication and

for compacting and extending matrices with linear transforms.